

17<sup>th</sup> - 19th May 2024

**Tablers Wood** 

### **Scout Competition Guidance**

Teams need to bring the following equipment:

- Tents
- Dining shelter
- Tables and chairs
- Kitchen set-up including choice of cooker and fuel Please ensure your Scouts are familiar with the stove and fuel they are bringing to use. The Nights Away Permit holder for the Section needs to ensure the safe set-up of stoves on the Friday evening, e.g. gas pipes/connections checked. <u>https://www.scouts.org.uk/volunteers/staying-safe-and-safeguarding/safety/keeping-safe-atcamp/how-to-use-a-aerosol-gas-stove-safely/</u>
- Cooking utensils
- Food for their planned menu
- Appropriate storage for their chosen food

If more than 1 Team is attending from your Troop, then each Team must have their own set of equipment. E.g. a dining shelter per Team, stove per Team, etc. With the increased numbers this year, this will allow to clearly award (or deduct!) points for camp set-up, cleanliness and maintenance over the weekend.

Scouts will also need the usual personal kit for a weekend camp, including waterproofs, their uniform shirt and their necker. Any electronics are brought at their own risk and there are no charging facilities available for young people.

Personal penknives can be brought by Scouts, but these must only be used for an appropriate activity. Use of them inappropriately or in an unsafe manner will result in them being confiscated until the end of the event.

Any axes, saws, etc for cutting firewood, must only be used within a designated cutting area that Scout Teams will need to setup and bring the appropriate equipment to set these up with.

The competition will start from 7:00pm where they will be scored for the setup of their team's camping area, including their cooking area. Teams are welcome to clearly define their camping area, construct gateways, put up a sign, etc if they wish.

At 9:00pm everyone will congregate for flag break and to start the event. An explanation of the weekend will be given, and expectations set. After this Scouts should return to their camps to prepare and eat supper. Supper is not a meal that will be judged, but Leaders will be visiting camps during this time to view set-ups more closely.



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On Saturday morning Scouts are expected to <u>cook</u> a breakfast of their choice that will be judged at 9:00am.

During the day, whilst the Cub competition is running, Scout teams will be taking part in a Trading Post. They will be given their transaction cards and price lists at breakfast so they can begin planning out their day. They should note the opening times of the Trading Post (shown on the front of their transaction cards) and ensure they are punctual to these if they want to earn as many points as possible!

Lunch will not be judged, and Scouts can eat this at a time of their choosing during Saturday.

At 6:00pm we expect Scouts to be enjoying a two-course meal for their tea, that they have prepared and cooked. This will be judged.

Saturday evening will consist of; a last chance to visit the Trading Post, before transactions cards are collected in, a campfire with the Explorers on site too and a BBQ supper that will be centrally catered for all young people and Leaders.

On Sunday, Scouts will need to be up and eating breakfast by 8:00am, which will be judged. This does not need to be a cooked breakfast this time.

Everyone will need to around the flagpole for 8:45am to hear the explanation of the day's bases. Teams will then rotate around 8 challenge bases to complete their competition. Scores from the whole weekend will be added together to determine the winning team.

Scout Leaders need to provide their own food and means of cooking this for the weekend. You are welcome to use the kitchen on site for this.

Cubs & Cub Leaders need to remember their packed lunch for Saturday.



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### Friday

7:00pm	Arrival & check in Camp Set-Up
9:00pm	Scout Welcome Explanation of the weekend and expectations set.
9:30pm	Prepare and eat supper Supper will not be judged, but Leaders will be visiting camps during this time to view camping areas more closely.
11:00pm	Lights out!



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#### Saturday

	Scouts up and cooking breakfast		
9:00am	Breakfast Judging		
	Scout Teams will receive their Trading Post info for the day.		
9:45am	Cubs arrive and check in	Scouts busy earning as many points as they can, through the tasks set, and then trading them in for points. Keep an eye on the time to see when the Trading Post is open! Remember that Leaders will be watching at all times and making notes on your camping areas and conduct during the day.	
10:00am	Cub Welcome Scouts to attend too.		
10:15am	Cub Competition begins 30 minutes per base		
12:15pm	Lunch		
12:45pm	Cub Competition continues 30 minutes per base		
2:45pm	Cub Competition Presentations	Scouts to join for this too.	
3:00pm	Cubs depart		
	Scouts to be preparing and cooking their 2-course evening meal.		
6:00pm	Evening meal judged		
	Clear up from evening meal	Camping areas will be looked at after this!	
7:30pm	Final opportunity to visit the Trading Post All Teams must return their transaction cards by 8:30pm, in order for their points to counted.		
8:30pm	Campfire		
9:30pm	BBQ Supper		
11:00pm	Lights out!		



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#### Sunday

	Scouts up and preparing breakfast
8:00am	Breakfast Judging
8:45am	Scout Competition Bases Explanation
9:00am	Scout Competition Bases begin 30 minutes per base
12:00pm	Lunch
1:00pm	Scout Competition Bases continue 30 minutes per base
2:00pm	Scout Competition Finishes Finish striking camps whilst scores are finalised.
2:45pm	Scout Competition Presentations Uniform and neckers to be worn.
3:00pm	Scouts depart

Scouts should use their times wisely during Sunday to strike their camps, keeping a close eye on the weather.

They are welcome to do this during their lunch or if they finish a base early during the day, as long as they are on time for their next base.